No idea about how difference of screens

Need a label over things

Hide the loading dialog completely

Background needs to be solid color

Global world global world icon

powerpoint

Finish protype

Make things understandable to user

Unit test

* Tend to be much harder to write in automated fashion
* Unittests make sure exceptions are thrown when are taken
* Make a file or hardcoded
* Click through tests then no one cares

Dont be empasize cool features but dont try to oversell it

Don’t empasize the bugs.

Dont show bugs only if asked

Dont hide bugs

Do in class demo record in class demo

System overview diagram slide - looking for user interface run though

System would be the different layers and stuff

Saved to shared preferences. Gose to back end database.

Title page

problems/application demain

Goals not to wordy -

Biggest goals

Tchenoloties logo

Project management techniques used - need to have something to say for each

* We found this helped us …

Things we didnt enjoy - be more spific - core concept - presentation gives more detail about it

Lessons learned - consistantcy

More process lessons - haveing stronger scope and vision at the start - things from the start

Try to tie technoical asspects to the lessons as possible

Not so many - technoical asspects